

# 2016 GRAND LAKE REGIONAL “JUST PLAY” BOYS BASKETBALL LEAGUE RULES

1.) Will play by OHSAA rules with the exception of:

- Two (2) 20 minute halves with running clock. Last two minutes of each half will be stopped clock unless the point spread is 20 or more.
- Halftime will be 3 minutes
- Players waiting at the scorers table to enter the game, should be allowed to enter the game at any reasonable break in the action including after made baskets. It is acceptable to allow the subs to enter the game on the fly.
- All free throw situations are modified such that the shooter will only shoot one free throw. The shooter will be awarded one point (two points for fouls on 3 point attempts). There will never be a situation where more than one free throw is attempted. See common foul rule below. Fouls committed where the field goal is made are unchanged; shoot one free throw.

## Common Fouls

- All fouls will be tracked.
- In the 1<sup>st</sup> half, no free throws will be awarded on common fouls.
- In the 2<sup>nd</sup> half, all common fouls will be considered to be shooting fouls modified such that the shooter is awarded one point and will shoot one free throw. There will be no double bonus free throws on common fouls.

2.) Defenses:

- all man to man. No half court zone defense allowed.
- Full court man or zone press is optional at any time during the game. You must fall back into a man defense.

3.) Two timeouts per game. Each time out is a 60 second timeout.

4.) Overtime will be sudden death. (first team to score go up by 2)

5.) Players are allowed six fouls before being disqualified. Referees or league director have the discretion to send players out of the game until the end of the half for unnecessary rough play. Continued rough play, flagrant fouls or technical fouls are game disqualifications.

6.) No player will be permitted to wear any jewelry, including pierced ear jewelry.

These rules are subject to change.